**Requirement Specification**

**LiveShop**

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4. User Requirements Definition

This section covers the definitions for the user requirements of the proposed system. The requirements can be categorized into functional and non-functional requirements.

4.1 Functional Requirements

The functional requirements include, but are not limited to, the following items:

1. Live Streaming
   * The system must support live streaming services in order to enable the show host(s) to advertise products to be sold.
2. Live Chat
   * The system must enable prospective customers to type in various comments such as reviews and questions about the product.
   * Show hosts and advertisement committees must be able to give feedback on the customers’ comments.
3. Disclosure of Product Information
   * Aside from what is shown in the live-streamed advertisement, the system must display all the essential information that describes the product to be sold in detail.
4. \_\_\_\_\_\_\_\_\_\_\_\_\_
5. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
6. \_

4.2 Non-functional Requirements

The non-functional requirements can be further classified into Product Requirements, Organizational Requirements, and External Requirements as follows:

1. Product Requirements
   1. Performance
      * The system \_\_\_\_\_\_\_\_\_\_\_\_\_\_
      * \_\_\_\_\_\_\_\_\_\_\_\_
   2. Security
      * \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
      * \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_-